

## SULLY COUNTY BOARD OF COMMISSIONERS PROPOSED MEETING AGENDA August 5, 2025 at 7:30 am Commission Room in the Sully County Courthouse

Joe Fanger, Chairman William Floyd, Commissioner Greg Yackley, Vice Chairman Jerry Richards, Commissioner

Caleb Shepherd, Commissioner

Call to Order – 7:30 am Adoption of Agenda Public Comment – 7:30 am Routine Business:

> Plat of Lot 9R, Spring Creek Bay Subdivision Planning & Zoning Alternate Board Member

Building Permits/Sanitary & Sewer Codger's Caddy Club Road District

Minutes from July 1st, July 21st & July 30th Commission Meetings

Director of Equalization Hire

Deputy Treasurer Hire

Nuisance Property

Outside of Deadwood Grant Award

States Attorney, Legal Matters

Completion Documents for 176<sup>th</sup> & 185<sup>th</sup> Street Projects

Magnesium Chloride on 4<sup>th</sup> Street

SD Game, Fish & Parks Agreement #2026-59-01

Provisional Budget

Claims

Monthly Department Reports

Other Items Coming Before the Board

**Executive Session** 

Hearing: 2025-23-PUD/Amended (2023-21-PUD) Residential PUD & Use Plan of Codger's Castaway Subdivision

7:45 am

## Adjournment

Meeting Dates: Board of Commission Meeting September 2nd 7:30 am

Sully County fully subscribes to the Americans with Disabilities Act. If you desire to attend this public meeting and are in need of special accommodations, please notify the County Auditor's office at least twenty-four (24) hours prior to the day of the meeting so that appropriate services are available. For more information call 605-258-2541.

Sully County Citizens wanting to discuss or express concerns to the Commission on any issue not on the agenda can do so by calling the Auditor's office to schedule a suitable time on the agenda calendar. Action by the Board will not be taken at the meeting on any issue that is not on the agenda.

This Agenda is subject to change to include the addition or deletion of items, including Executive Sessions, which arise at the time of the Commissioners Meeting. Agenda items listed may be considered out of sequence.